



# API e Microservizi

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# SUMMARY

API

Microservices

Microservices Infrastructure

# API?



APIs immediately creates a new building block  
for any application

# I want to add filesystem feature to my application?



## Create a filesystem API layer

- Manage files and folders?
- Enable collaboration?
- Detect changes and revisions?

# Filesystem as a service



```
$fileMetadata = new Google_Service_Drive_DriveFile([
    'name' => 'photo.jpg'
]);

$file = $driveService->files->create($fileMetadata, [
    'data' => file_get_contents("/tmp/photo.jpg"),
    'mimeType' => 'image/jpeg',
    'uploadType' => 'multipart',
    'fields' => 'id'
]);
```

# Think about any AWS service!



- S3 - Simple Storage Service
- Lambda - Function as a Service
- SQS - Simple Queue Service
- SNS - Simple Notification Service
- ....

Everything is an API in AWS

# Service or Microservice?



- Granularity
  - microservices are typically single-purpose
- Component Sharing
  - SOA enhances component sharing than microservices tries to minimize them

# How to think about microservice with a reference (from OOP)?



## S.O.L.I.D.

Single Responsibility Principle

Open/Closed

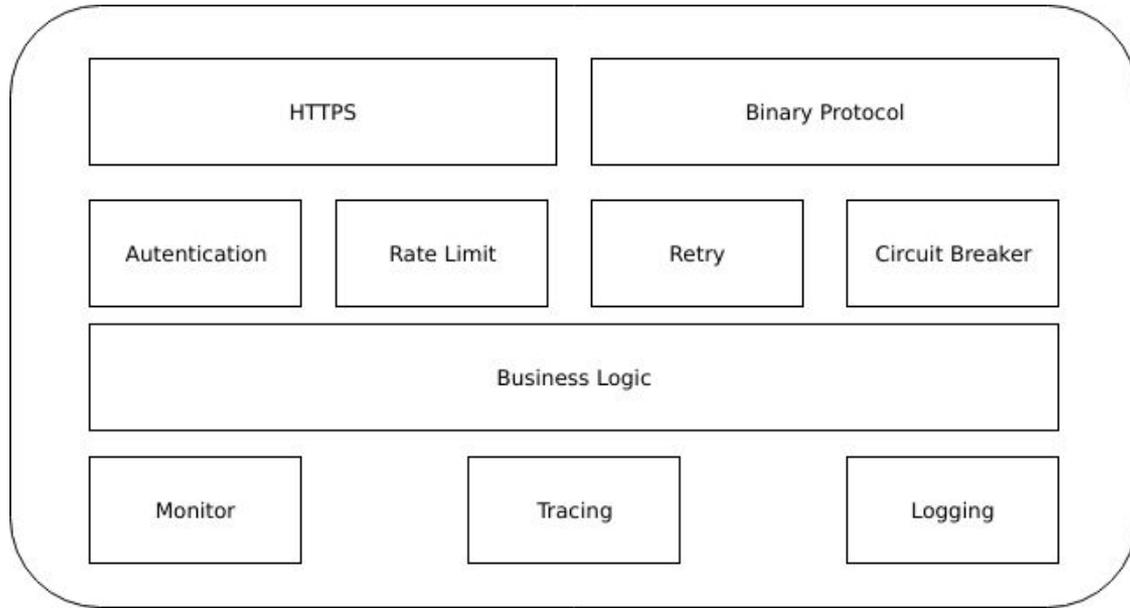
Liskov substitution principle

Interface segregation principle

Dependency inversion principle

Use it as a starting point not a rule!

# My business logic now is small but typically...



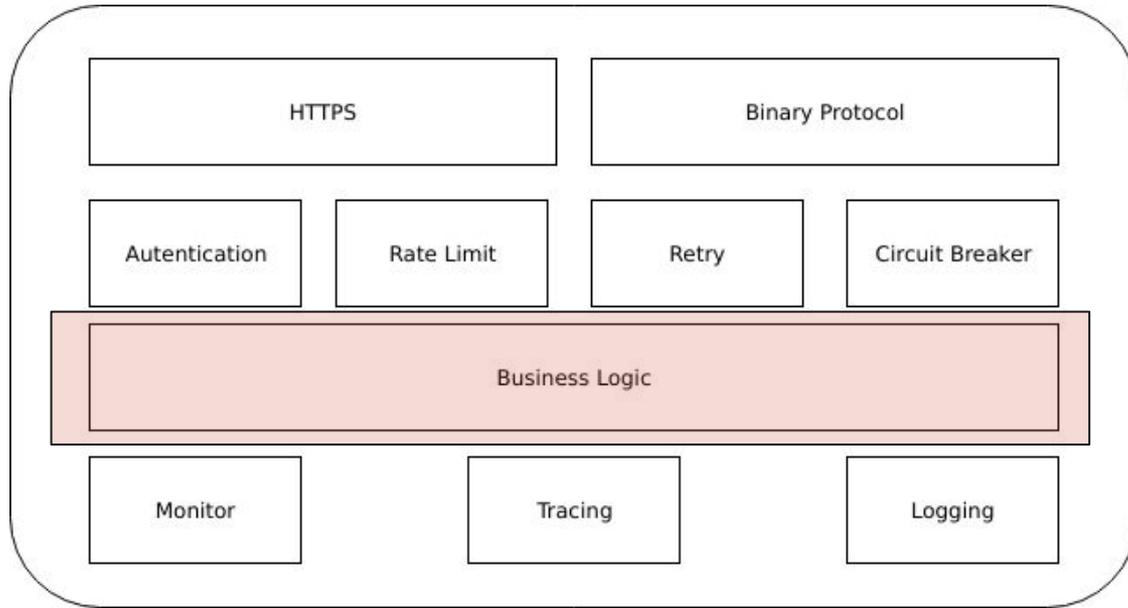
Fat Microservice

# Why fat microservice?



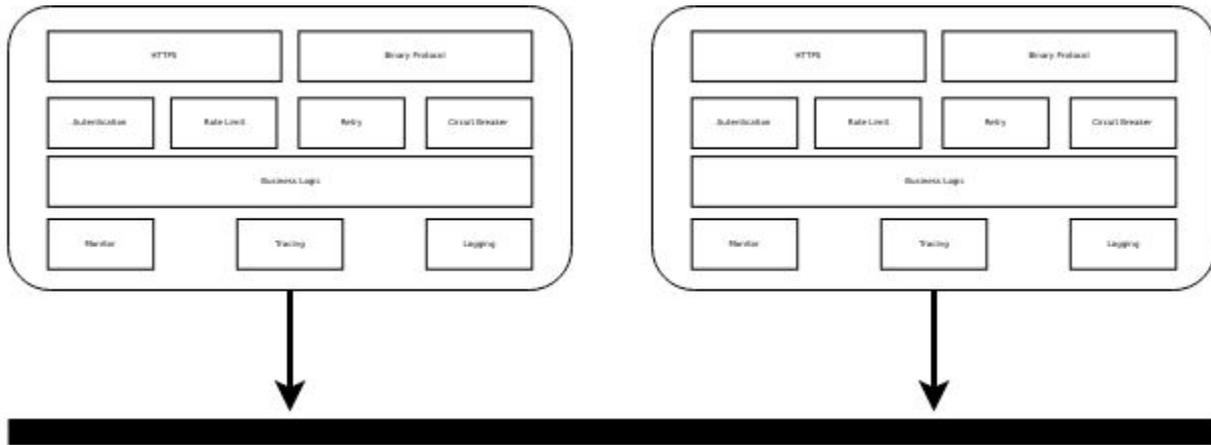
- Authentication
- Authorization
- Monitor
- Tracing
- Logging
- ...

# What is a microservice?



My Business Logic is a microservice!

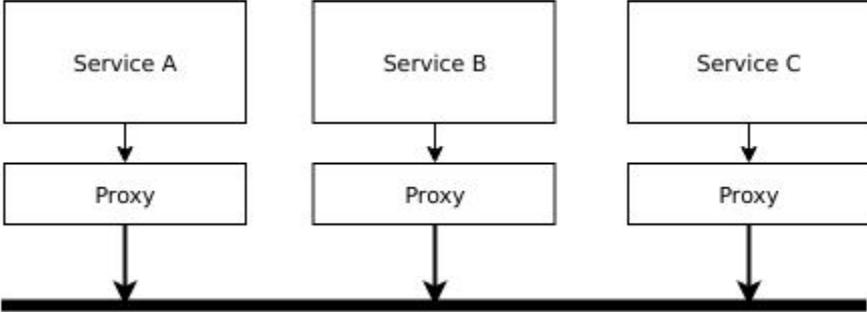
# Many services - Many connections



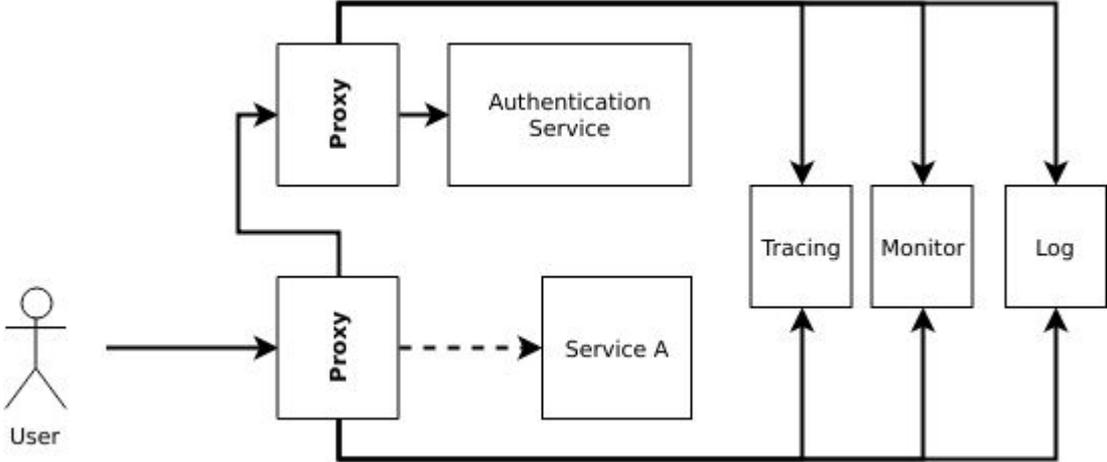
## Shift features to a dedicated component (sidecar containers)

- 
- Authentication
  - Authorization
  - Monitor
  - Tracing
  - Logging
  - Retry
  - Rate Limit
  - Circuit Braker
  - ...

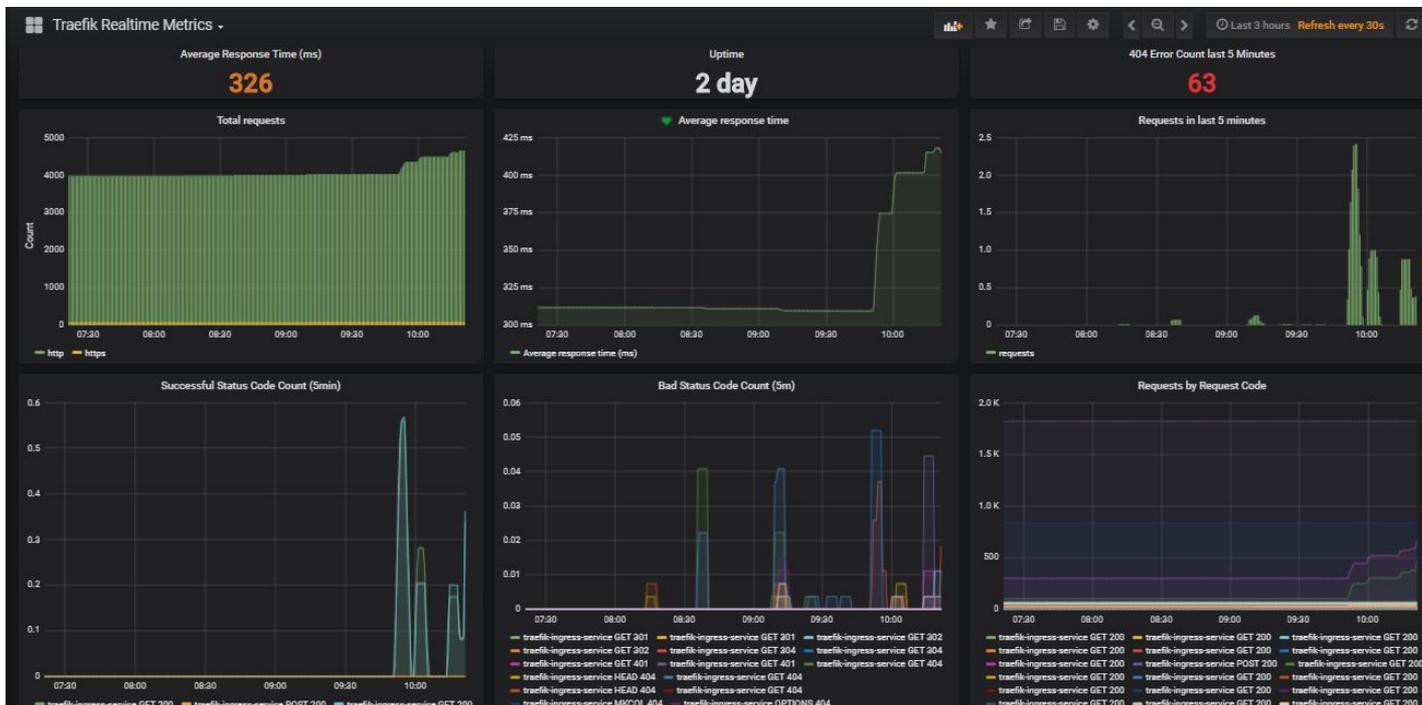
# Service Mesh



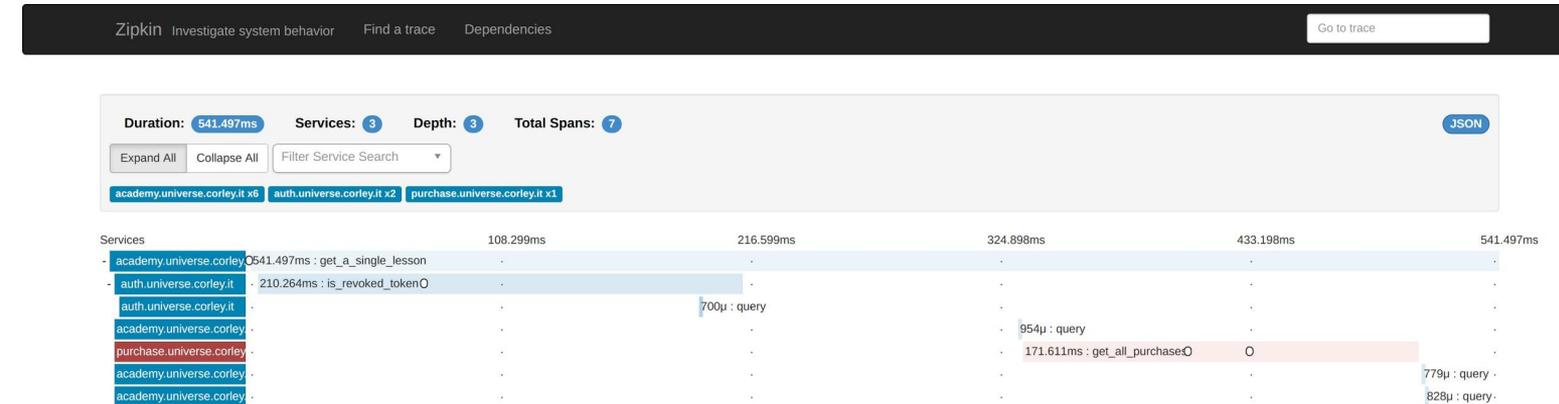
# Authentication in a Service Mesh



# Every proxy sends data to the monitor (example)



# So all data traces



# Microservices



Now we can focus on a real microservices and not a little monolith

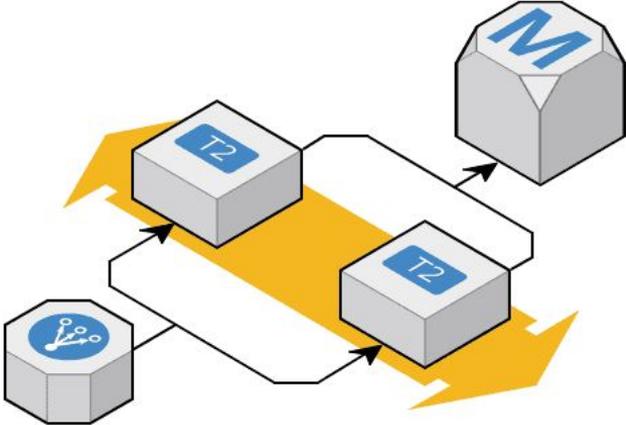
Few dependencies, less maintenance problem, can be replaced easily, etc...

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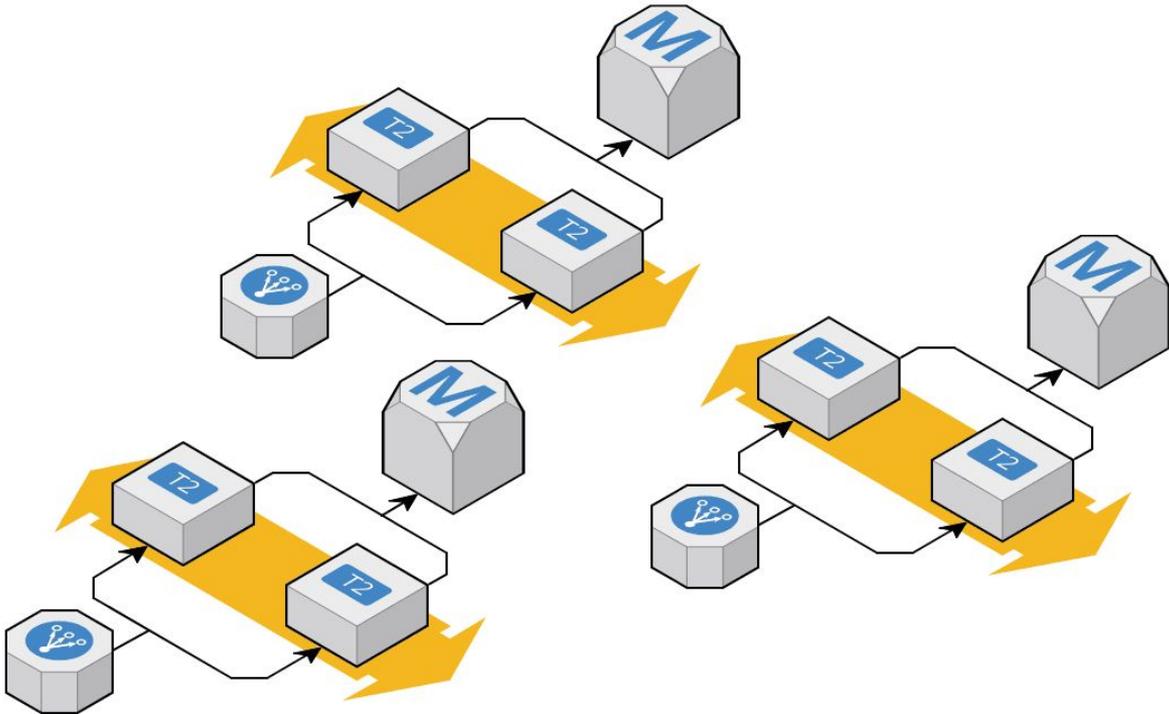
# Delivery so many microservices?



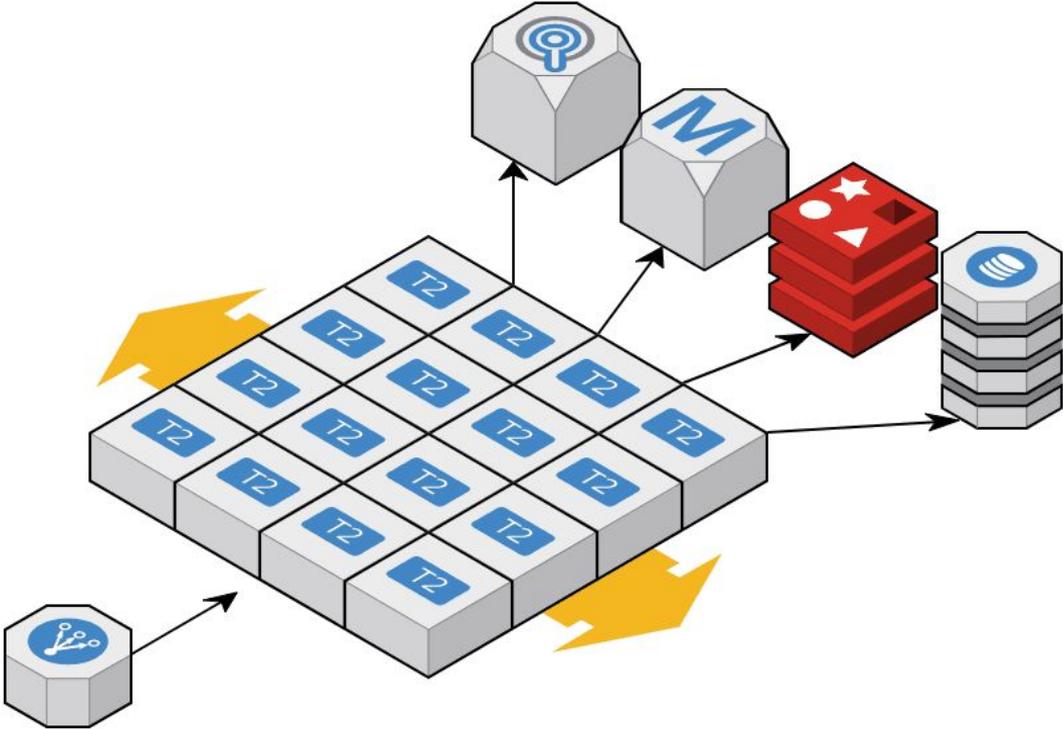
# Single Service



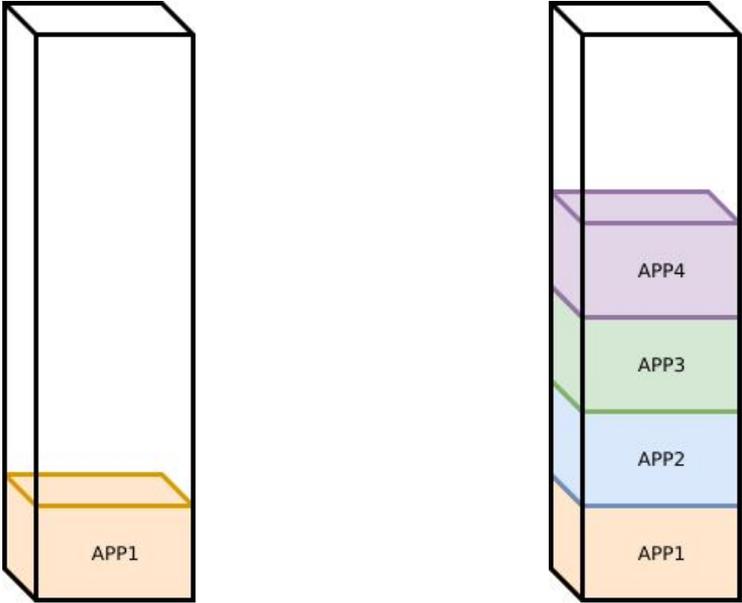
# Create a lot of tiny services (microservices)



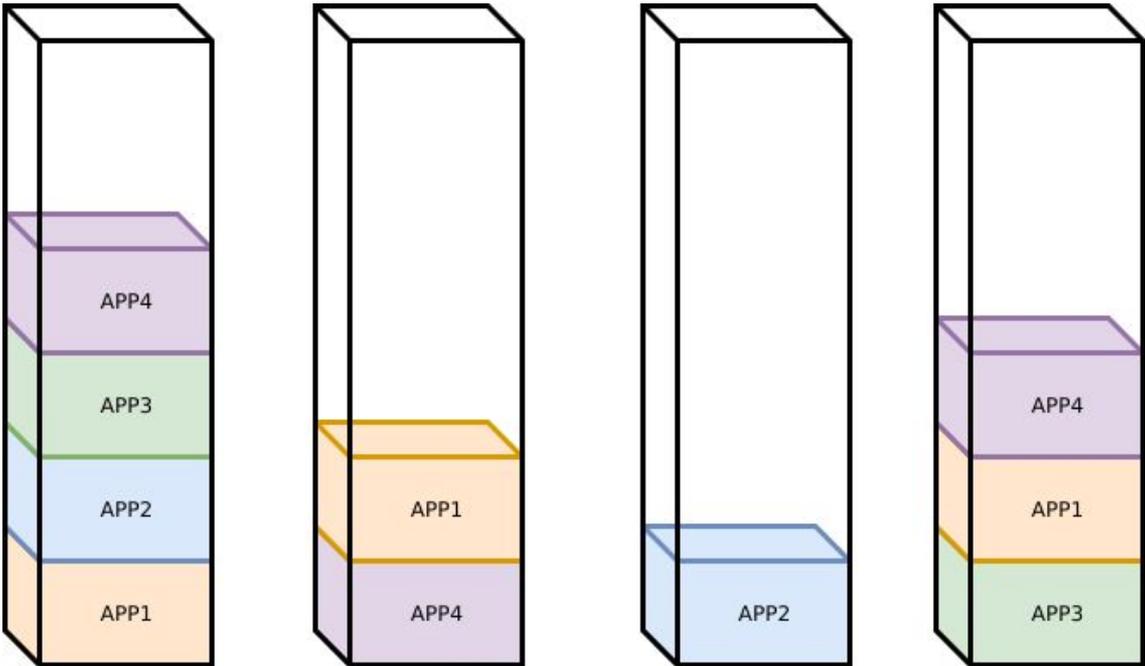
# Cluster for microservices (Kubernetes, etc.)



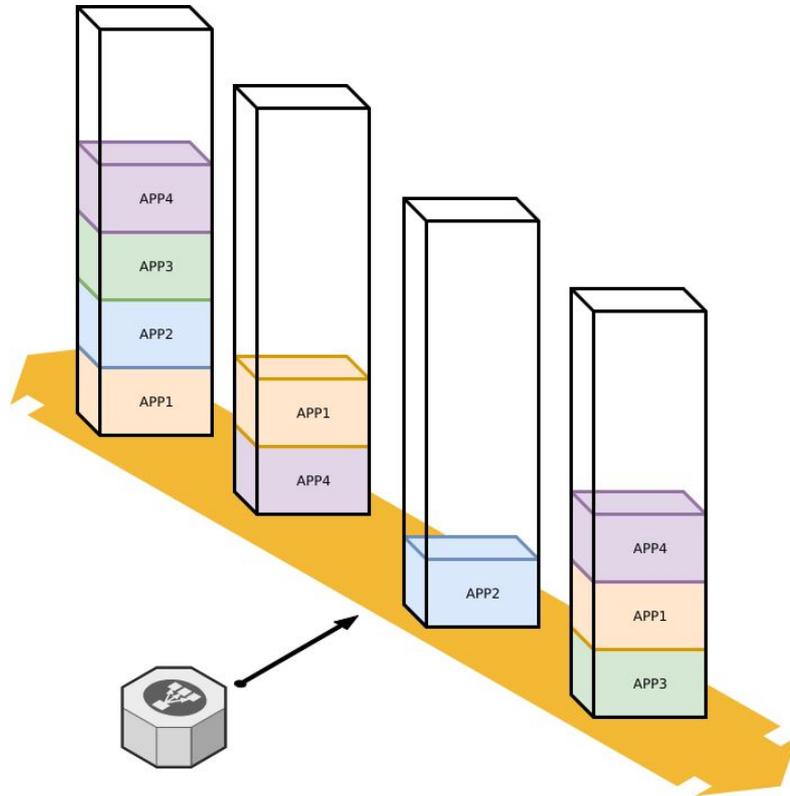
# Containers for applications



# Containers for applications (Cluster)



# Balanced Cluster





**Thanks for listening**

